

ACT 1 RD A - 55 x 75

IMPORTANT REMINDERS – “Before you ACT”

The red path shown is the path of the Judge, so that the contacts are clearly visible.

HOW IS ACT SCORED?

Any of the below will result non-qualifying (NQ) scores:

1. Handlers carrying or awarding any toys or treats on the course, including before the start or at the finish.
2. For safety reasons, there may not be any tags or attachments on the dog's collar. Dogs may run without collars.
3. A dropped jump bar
4. A missed contact
5. A score less than 85
 Each Wrong Course = 5 faults
 Each Table Fault (dog jumps on & off table) = 5 faults

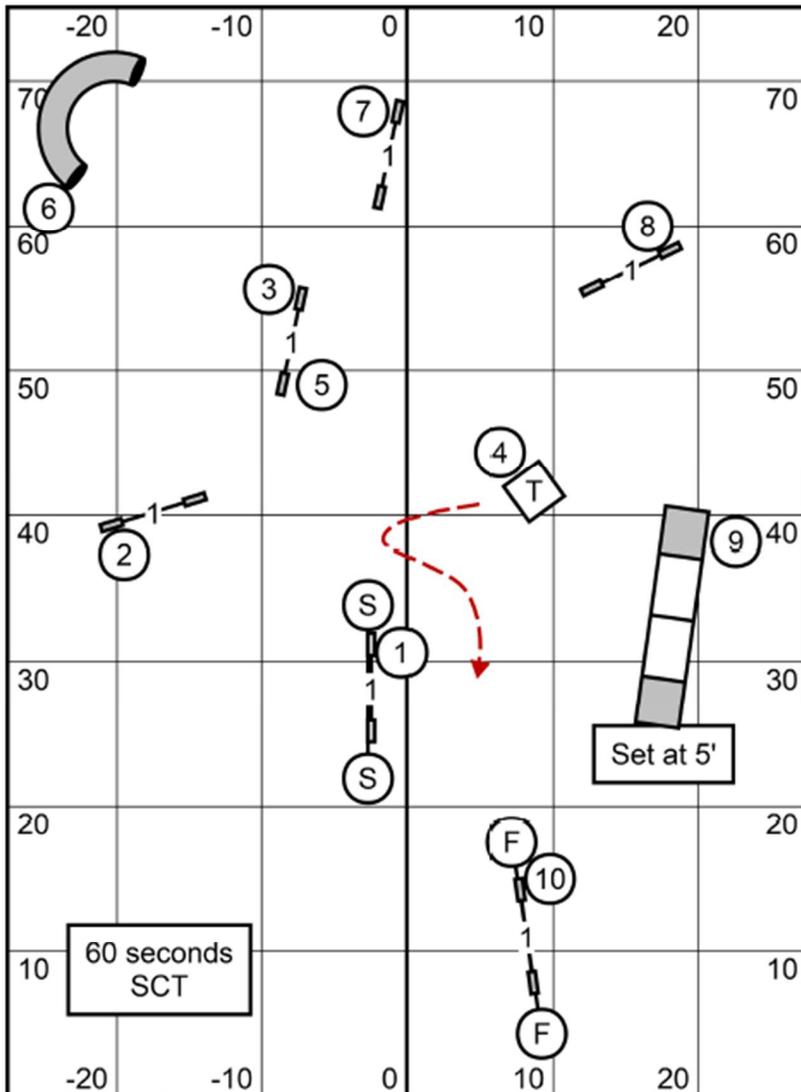
Refusals & runouts are not scored in ACT 1 or ACT 2.

OTHER NOTES:

Remember to set the Aframe at 5' high.

The table should be set at the same height the dog is jumping.

ACT 1, Round 1



IMPORTANT REMINDERS – “Before you ACT”

The red path shown is the path of the Judge, so that the contacts are clearly visible.

HOW IS ACT SCORED?

Any of the below will result non-qualifying (NQ) scores:

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Refusals & runouts are not scored in ACT 1 or ACT 2.

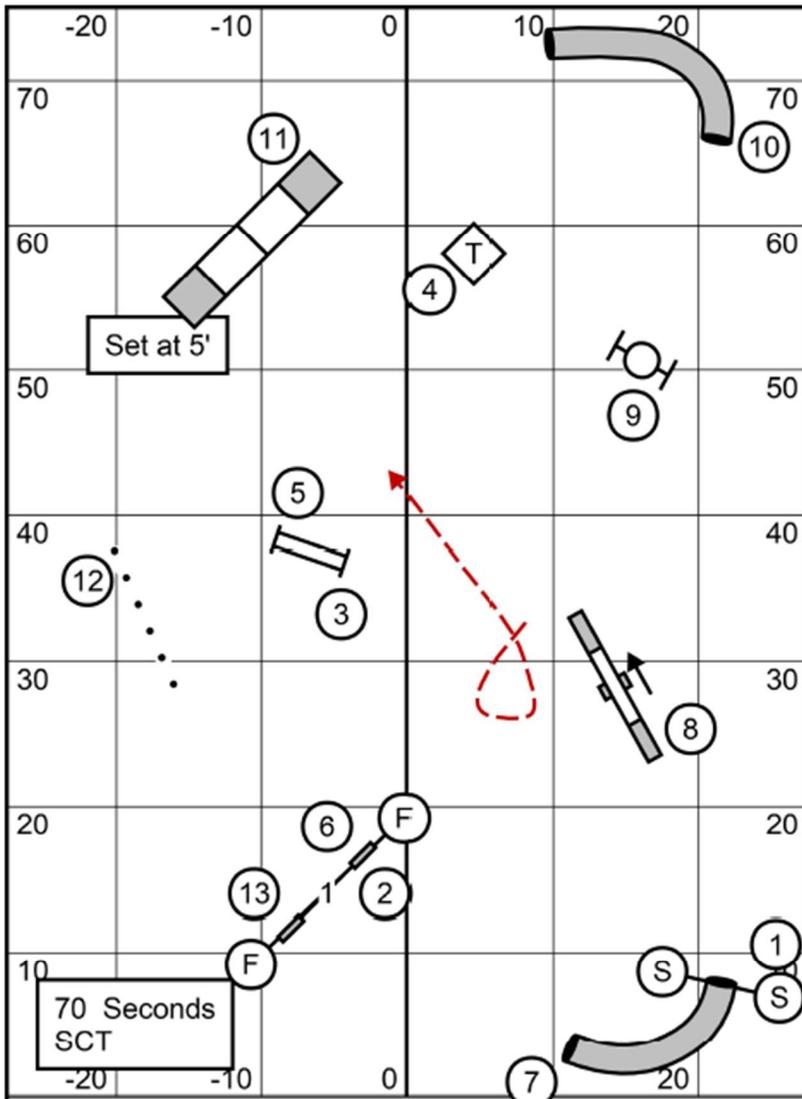
OTHER NOTES:

Remember to set the Aframe at 5' high.

The table should be set at the same height the dog is jumping.

ACT 1 SET B - 55 x 75

ACT 1, Round 2



ACT 2 RD J - 55 x 75

IMPORTANT REMINDERS – “Before you ACT”

The red path shown is the path of the Judge, so that the contacts are clearly visible.

HOW IS ACT SCORED?

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1. Handlers carrying or awarding any toys or treats on the course, including before the start or at the finish.
2. For safety reasons, there may not be any tags or attachments on the dog's collar. Dogs may run without collars.
3. A dropped jump bar
4. A missed contact
5. A score less than 85
Each Wrong Course = 5 faults
Each Table Fault (dog jumps on & off table) = 5 faults

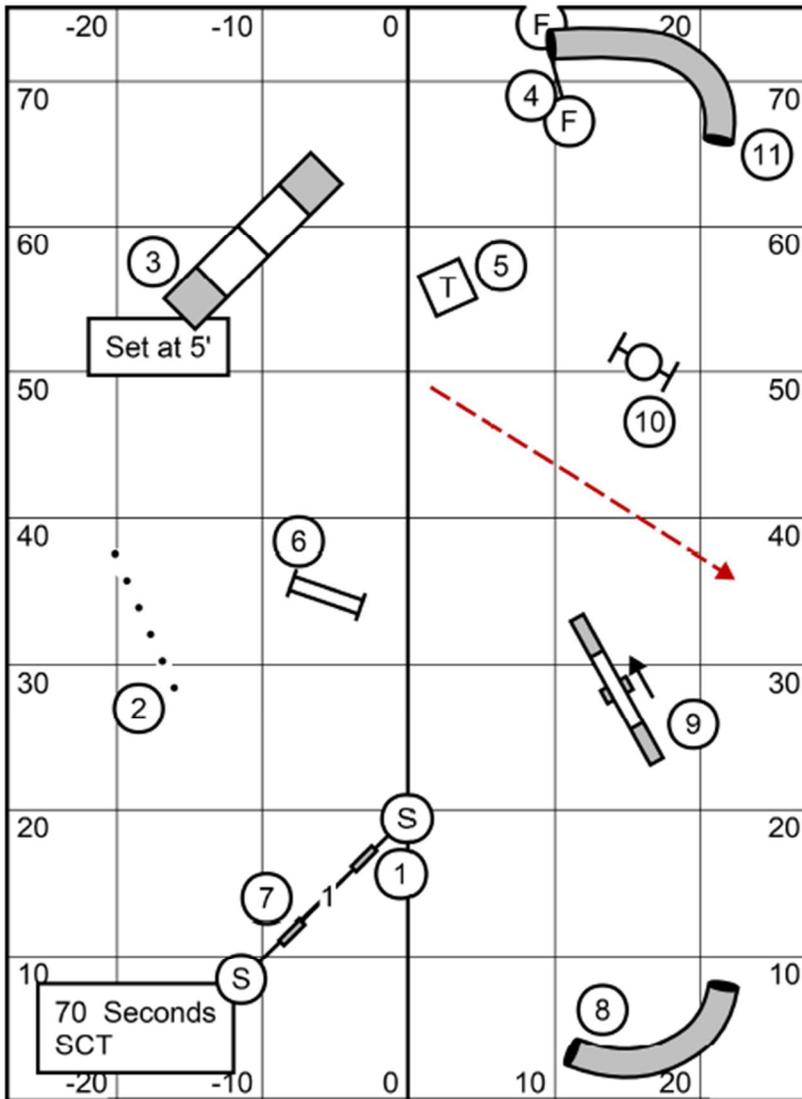
Refusals & runouts are not scored in ACT 1 or ACT 2.

OTHER NOTES:

Remember to set the Aframe at 5' high.

The table should be set at the same height the dog is jumping.

ACT 2, Round 1



IMPORTANT REMINDERS – “Before you ACT”

The red path shown is the path of the Judge, so that the contacts are clearly visible.

HOW IS ACT SCORED?

Any of the below will result non-qualifying (NQ) scores:

1. Handlers carrying or awarding any toys or treats on the course, including before the start or at the finish.
2. For safety reasons, there may not be any tags or attachments on the dog's collar. Dogs may run without collars.
3. A dropped jump bar
4. A missed contact
5. A score less than 85
 Each Wrong Course = 5 faults
 Each Table Fault (dog jumps on & off table) = 5 faults

Refusals & runouts are not scored in ACT 1 or ACT 2.

OTHER NOTES:

Remember to set the Aframe at 5' high.

The table should be set at the same height the dog is jumping.

ACT 2 RD K - 55 x 75

ACT 2, Round 2