

## **SNOOKPOT**

- The Snookpot class is a blend of Snooker and Traditional Jackpot. The teams will perform a Snooker course per usual that will lead directly into a Traditional Jackpot distance challenge.
- When you have accumulated enough Snooker points for your level, you may take the Snooker Finish jump and move on to the Jackpot part of the course. The course time for Big Dogs (24/20/16/16v) will be 70 seconds and the total game time for Small Dogs (12/8/4) will be 75 seconds.

### **IMPORTANT: General Briefing and Scoring Rules of Snookpot:**

- If you are “whistled” off on the snooker course, you are **NOT** eligible to move on to the Jackpot. You will score 0 (zero) for both parts of the course.
- If you successfully complete snooker and do not choose to attempt the Jackpot part of the course, you will earn the points for Snooker and be able to get a Snooker Qualifying leg but will get 0 (zero points) for the gamble.
- If you choose to attempt the Jackpot part of the course and are not successful (including being over total game time), you will get a Zero on both the Snooker and Jackpot courses and overall, 0 (zero) tournament points for Snookpot. Remember NO HORN is heard unless you are 6 seconds over time, so you may be overtime and not know it till your sheet is scored.
- If you are not successful with the overall total points to qualify at your level in Snooker and you attempt the Jackpot because you thought you had enough points, and you successfully complete the Jackpot, you will get 0 (Zero) points in both Snooker and Jackpot as you did not successfully complete the Snooker.
- If you are successful in Snooker and you successfully complete the Jackpot under the total game time, you will earn your Snooker points and you will get 44 points for the Jackpot section earning a qualifying score in both Snooker and Jackpot and will earn the combined points toward the overall Screwball tournament.
- This class will be scored by taking 100 minus your game point with the winner being those with the lowest score (with time being only used to break a points tie breaker).

**SNOOKPOT QUESTIONS: If you have questions, please email me and ask and I will try to address them as we will not have time to repeat all of this at the show and I would rather clarify all questions upfront. Course**

specific questions, the judge we will brief at the show but questions on if you can do the gamble, not do the gamble, scoring etc, I would like to answer upfront if the above is not clear to all.

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