Starters Snooker * Sunday, January 18, 2026
Playing Agility With Style   *   Greg Fontaine

(98, -32)
5a
15'
(87, -35)

(88, -12)
4b   5b

6
(94, 11)

1
(78, 7)

7a
(76, 27)

(65, -25)
4a

(63, -2)

2

7b
(51, 27)

(45, -2)

3
(40, -23)

7c
(31, 11)

1

F

S

(18, -21)

1

(16, 21)

(12, -2)

S

Times
C24/20 50sec
C16/12,P20/16 52sec
C8,P12/8 54sec
P4 56sec

3 REDS

Obstacles bidirectional, combos any order in opening;
as numbered in closing.

Finish jump bidirectional; stops clock, ceases scoring.

Advanced Snooker * Sunday, January 18, 2026
Playing Agility With Style * Greg Fontaine

(98, -32)

5a

15'

(87, -35)

(88, -12)

4b   5b

6

(94, 11)

1

(78, 7)

7a

(76, 27)

(65, -25)

4a

(63, -2)

2

7b

(55, 20)

(45, -2)

3

(40, -23)

7c

(33, 11)

1

F

S

(18, -21)

1

(16, 21)

(12, -2)

S
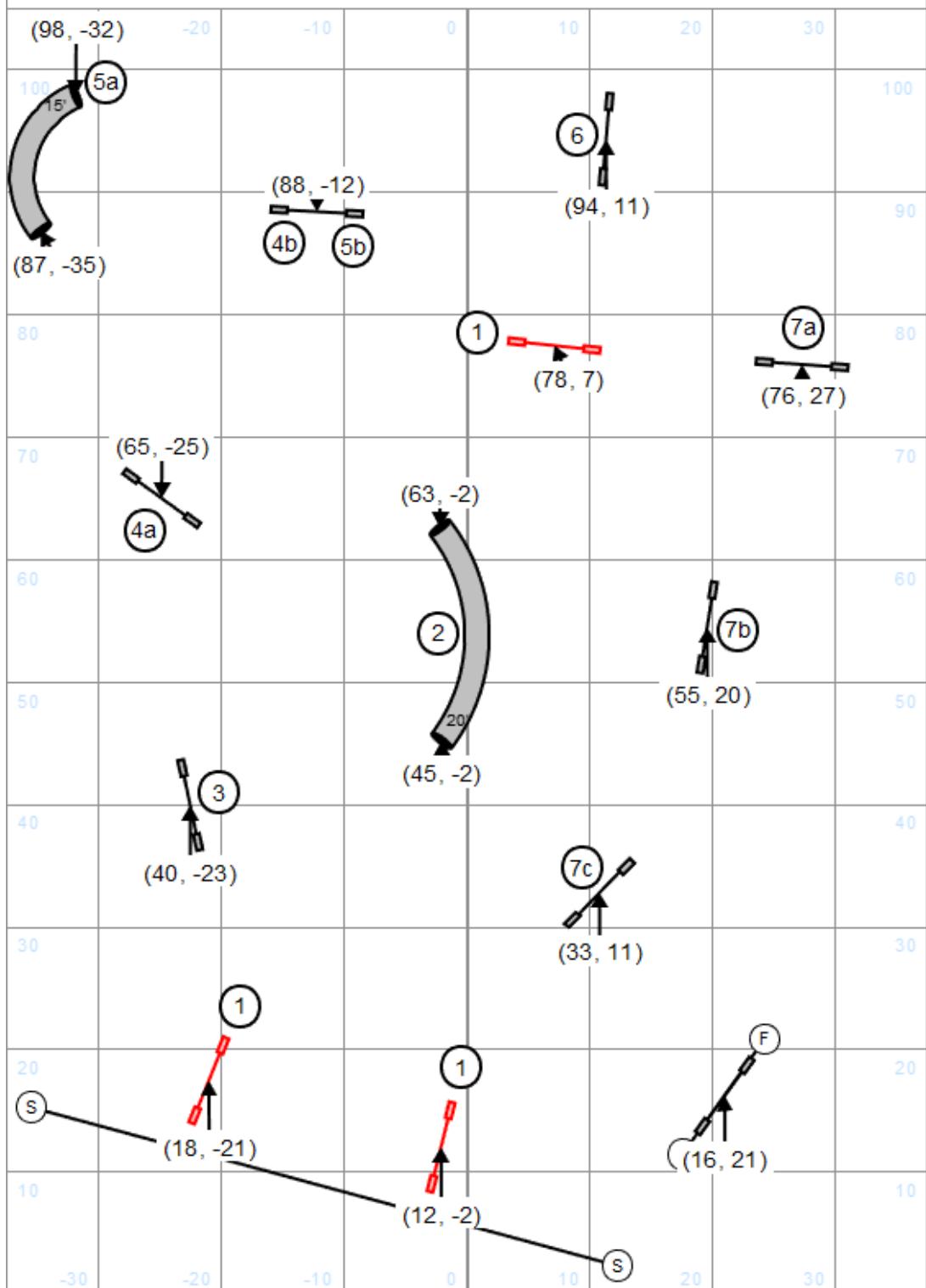
3 REDS

Times
C24/20 48sec
C16/12,P20/16 50sec
C8,P12/8 52sec
P4 54sec

Obstacles bidirectional, combos any order in opening;
as numbered in closing.

Finish jump bidirectional; stops clock, ceases scoring.

Masters Snooker * Sunday, January 18, 2026
Playing Agility With Style * Greg Fontaine

(98, -32)

5a

15'

(87, -35)

bi

6

(92, 13)

(88, -12)

4b   5b

1

(78, 7)

7a

(77, 26)

(65, -25)

4a

(63, -2)

2

1

(52, 30)

7b

(50, 15)

20

(45, -2)

(38, 28)

3

(40, -23)

(29, 7)

7c

1

S

(18, -21)

1

F

f (16, 21)

(12, -2)

S
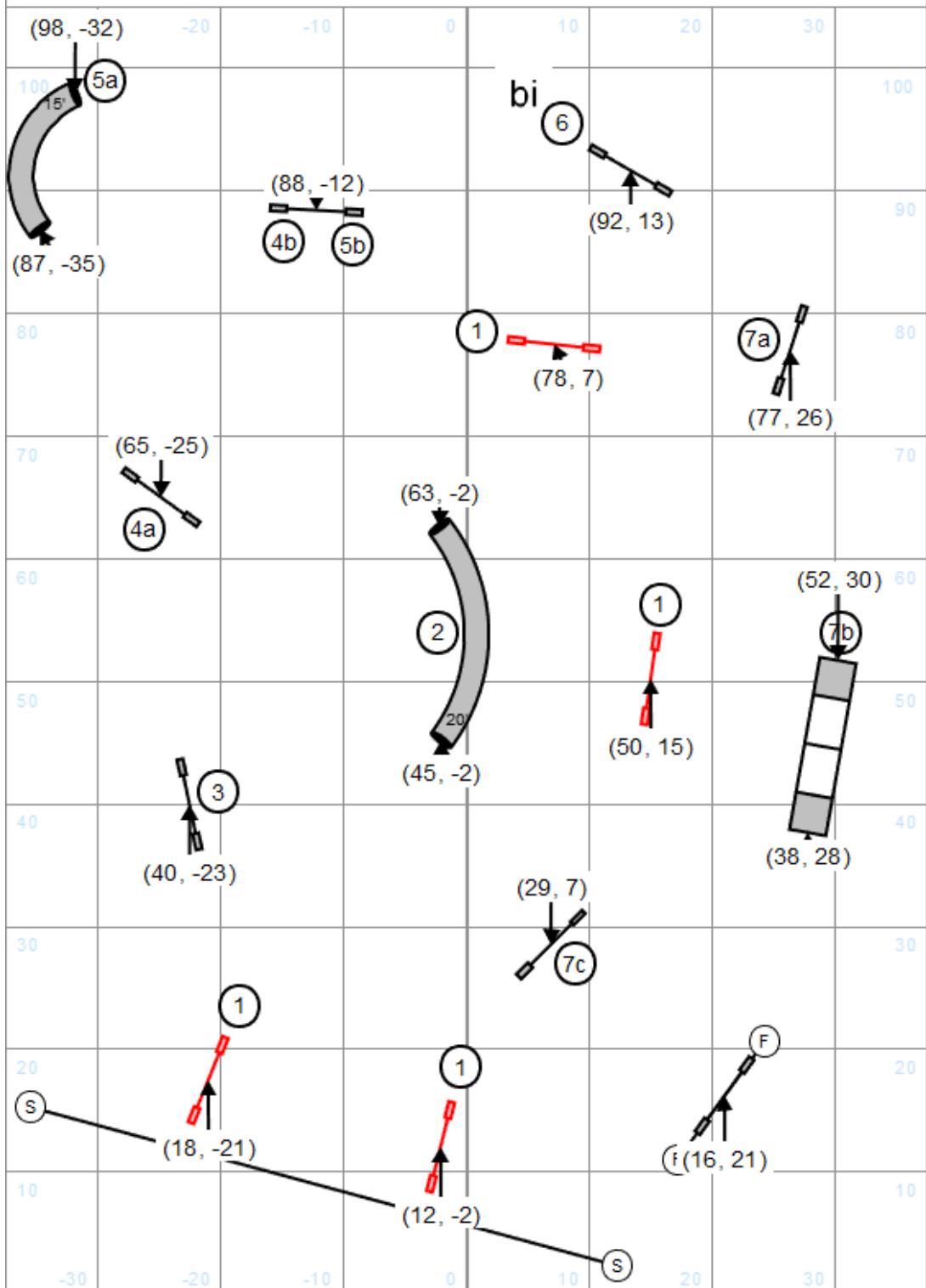
Times

3 OR 4 REDS

C24/20 48sec

C16/12,P20/16 50sec

C8,P12/8,V16/12 52sec

P4,V8 54sec

V4 56sec

Obstacles bidirectional, combos any order in opening;
as numbered in closing.

Finish jump bidirectional; stops clock, ceases scoring.

Starters Jumpers * Sunday, January 18, 2026
Playing Agility With Style * Greg Fontaine
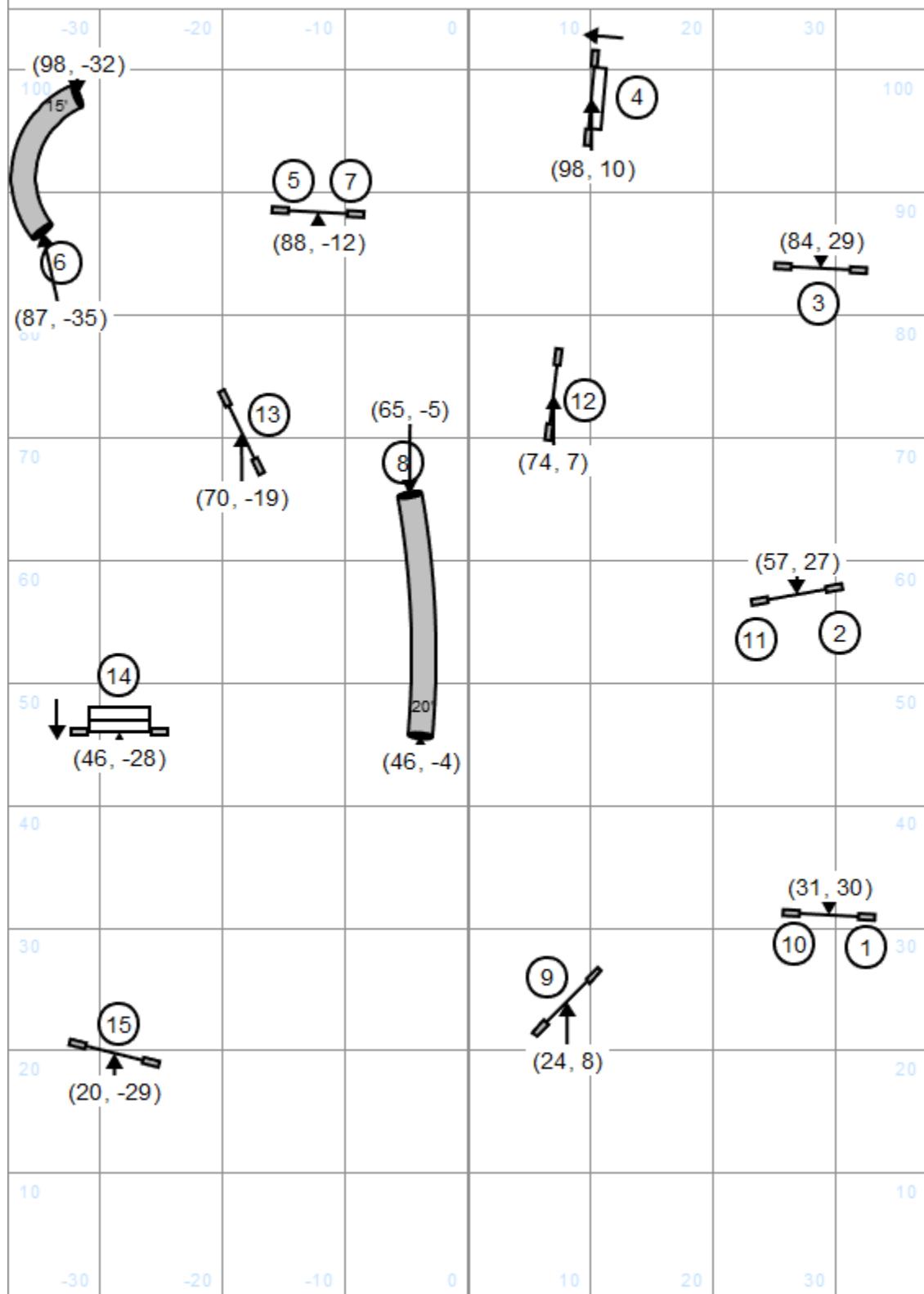
(98, -32)

15'

6

(87, -35)

5   7

13

(88, -12)

14   4

(98, 10)

(84, 29)

15

3

12

(74, 7)

16

8   (65, -5)

17

(70, -19)

(57, 27)

11   2

18

(46, -28)

20'

(46, -4)

(31, 30)

10   1

9

(24, 8)

19

(20, -29)

Masters Jumpers * Sunday, January 18, 2026
Playing Agility With Style * Greg Fontaine

(98, -32)
15'
(87, -35)
(89, -12)
(98, 7)
(82, 25)
(74, 7)
(65, -5)
(71, -20)
(57, 27)
(47, -9)
(46, -27)
(31, 30)
(23, -4)
(20, -29)
(11, 18)
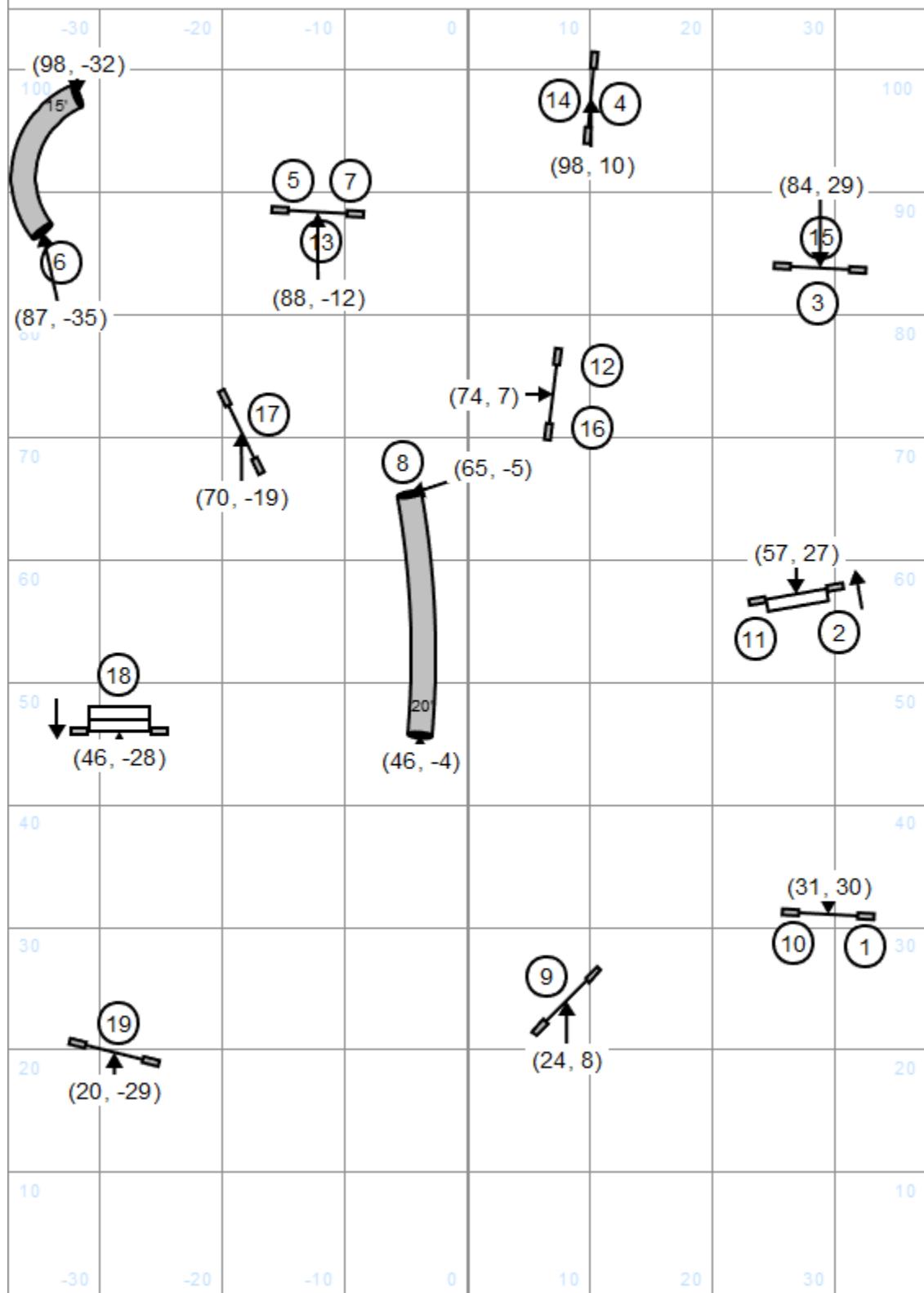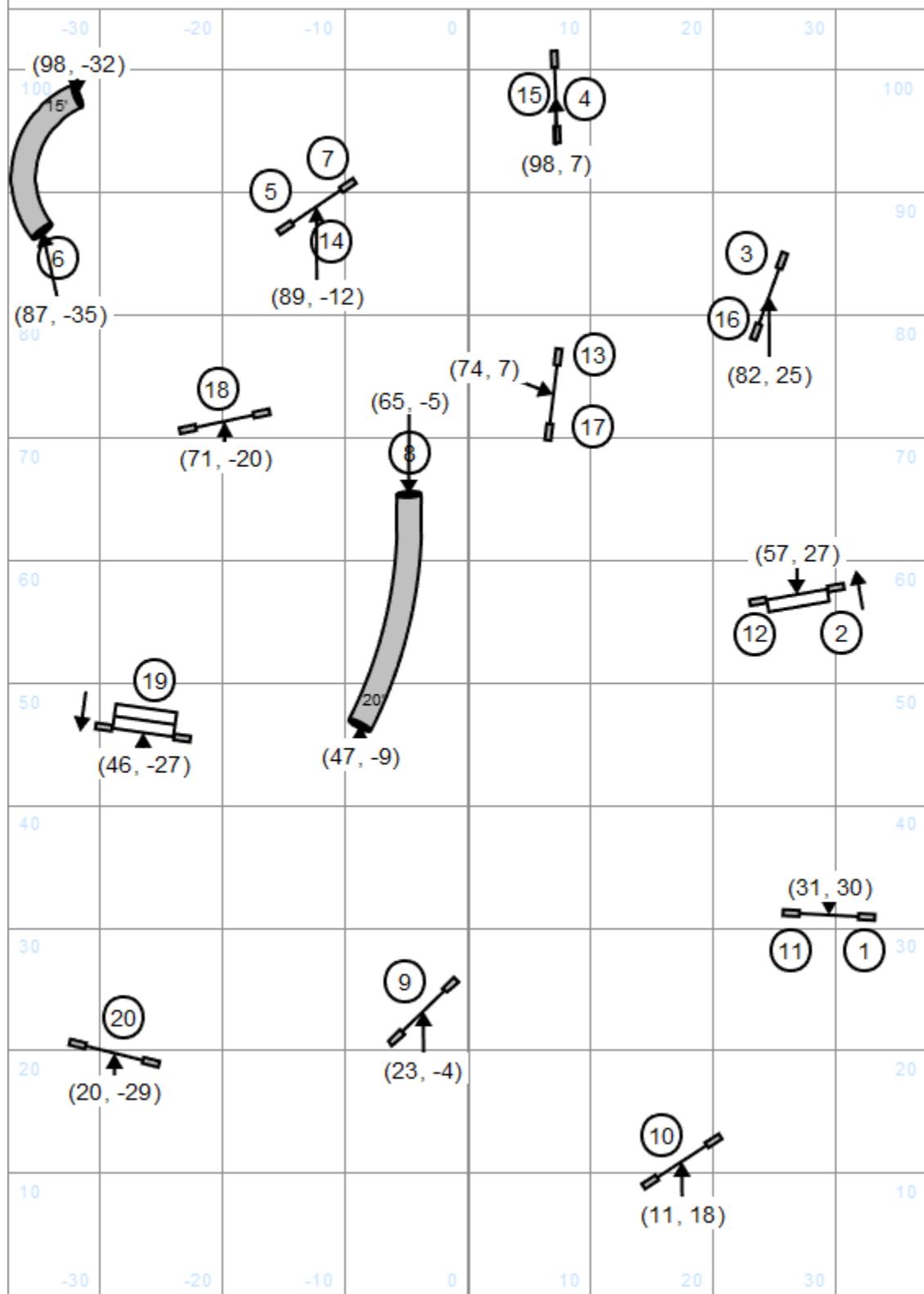
Pairs Relay   *   Sunday, January 18, 2026
Playing Agility With Style   *   Greg Fontaine
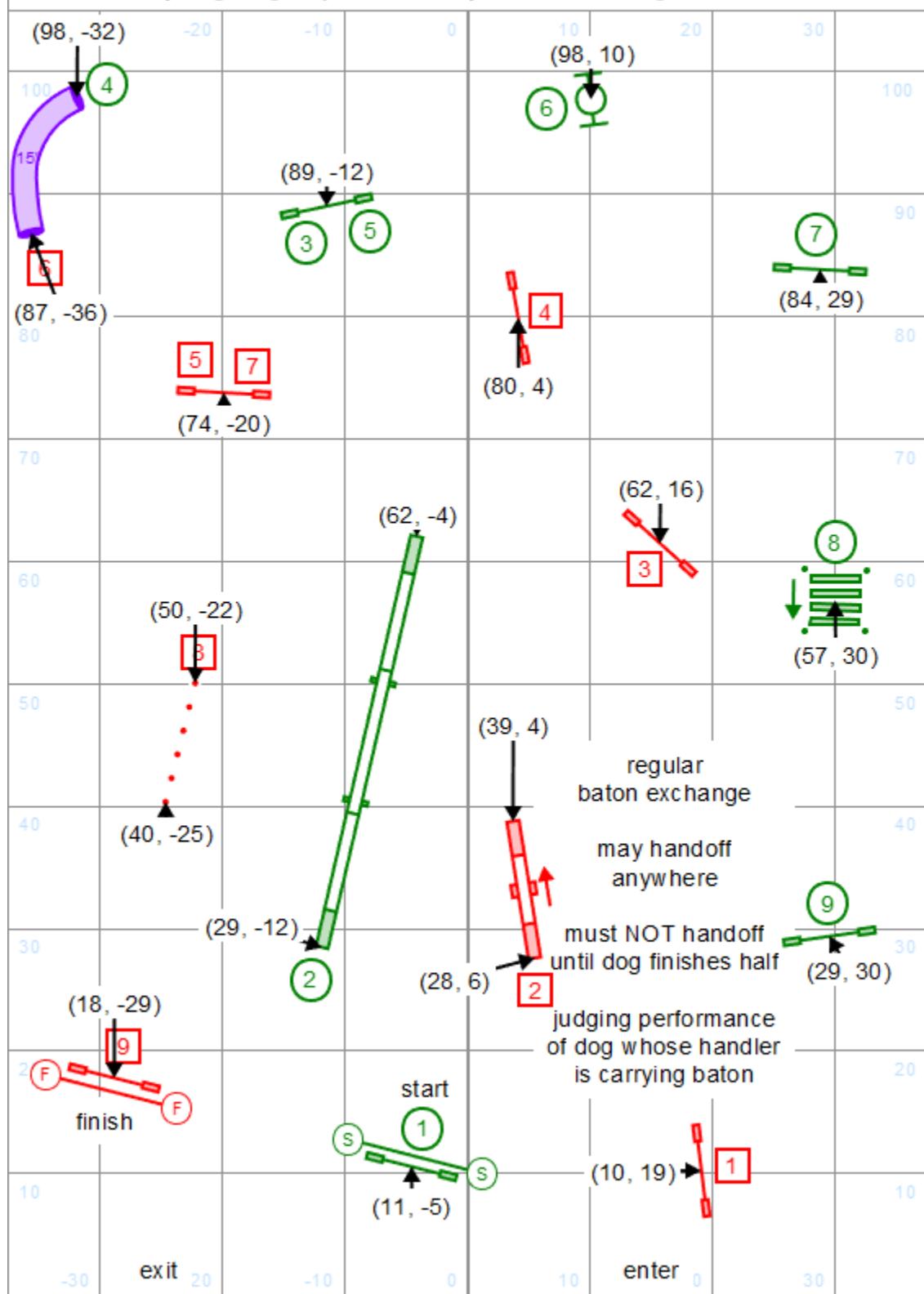
(98, -32)

(98, 10)

(89, -12)

(84, 29)

(87, -36)

(74, -20)

(80, 4)

(62, 16)

(62, -4)

(50, -22)

(57, 30)

(40, -25)

(39, 4)

regular
baton exchange

may handoff
anywhere

(29, -12)

must NOT handoff
until dog finishes half

(29, 30)

(28, 6)

judging performance
of dog whose handler
is carrying baton

(18, -29)

start

finish

(10, 19)

(11, -5)

exit

enter

Starters Gamblers * Sunday, January 18, 2026
Playing Agility With Style * Greg Fontaine

(98, -32)

15'

(87, -35)

(98, 10)

(89, -12)

(84, 29)

1 (77, 12)

(71, -27)

(64, -14)   (62, -4)

(62, 16)

2

(52, -5)

(55, 29)

(50, -29)

(39, 4)

3

(36, -29)

F (29, 30) F

(29, -12)   (28, 6)

S (15, -29) S

(6, -0)

(10, 19)

(6, -10)

30sec opening
C24/20 14sec
C16/12,P20/16 15sec
C8,P12/8 16sec
P4 17sec
Joker=30points
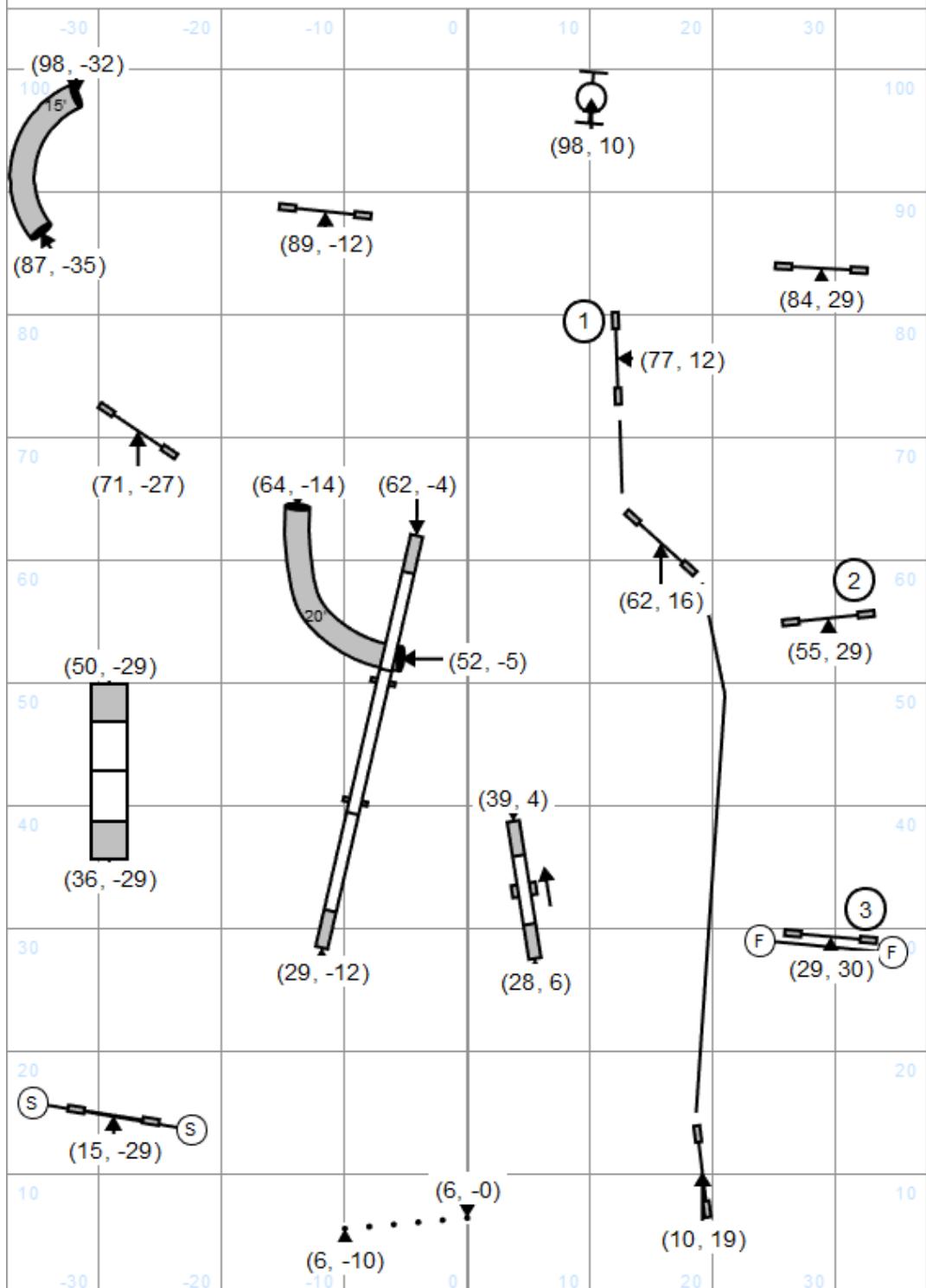
1-3-5-7 (weaves & tunnels=3) (ss, af & dw=5) (tire=7)
Bidirectional start; may use without restriction.
Same contact back-to-back OK scores both;
different contacts consecutively does NOT.
Bars will not be reset; potentially negating joker.
Finish jump stops clock after first horn.

Advanced Gamblers   *   Sunday, January 18, 2026
Playing Agility With Style   *   Greg Fontaine
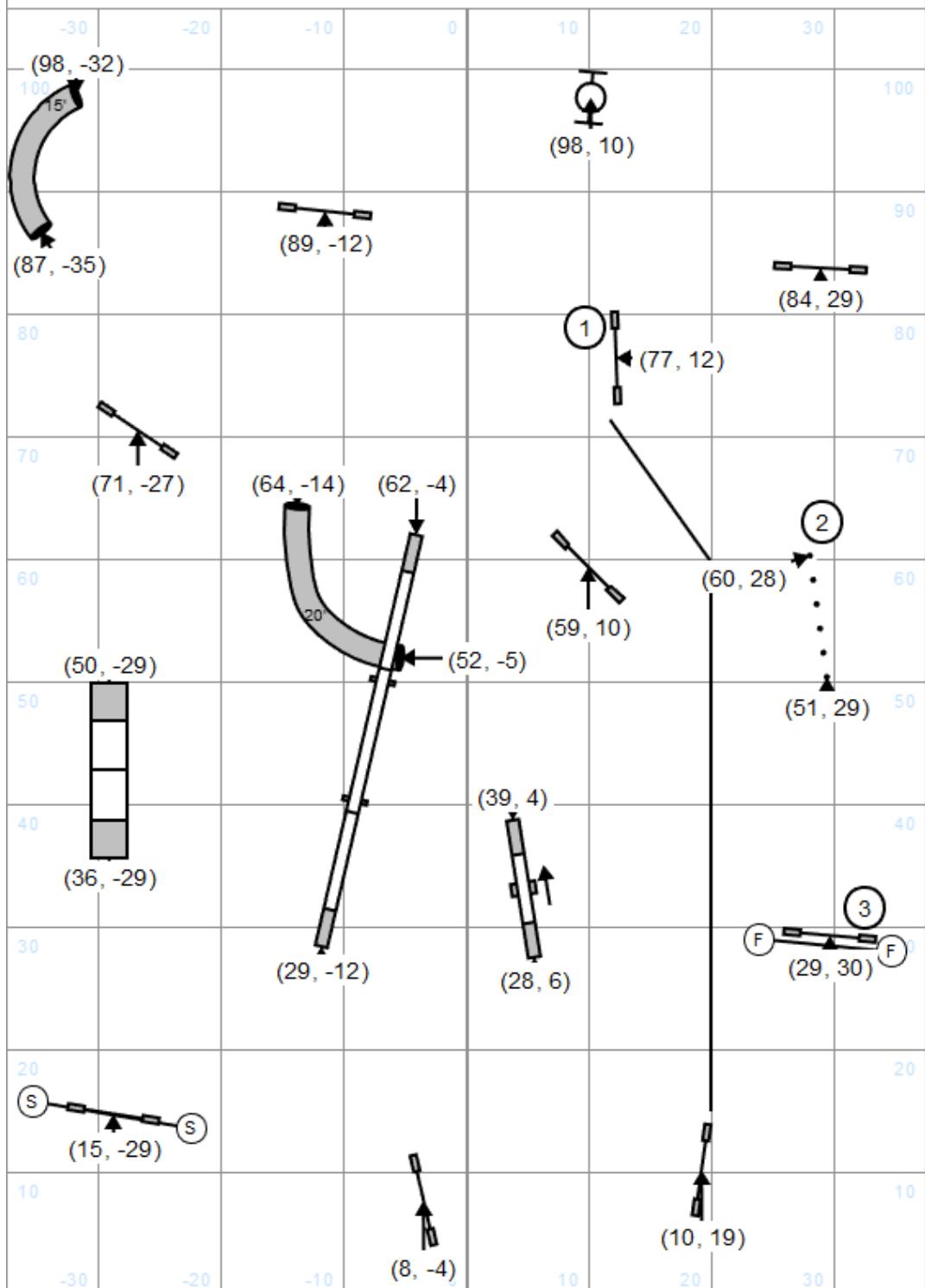
(98, -32)

15'

(87, -35)

(89, -12)

(98, 10)

(84, 29)

1

(77, 12)

(71, -27)

(64, -14)   (62, -4)

2

(60, 28)

(59, 10)

(51, 29)

(52, -5)

(50, -29)

20

(39, 4)

(36, -29)

3

F   (29, 30)   F

(29, -12)   (28, 6)

S   S

(15, -29)

(10, 19)

(8, -4)

30sec opening
C24/20 14sec
C16/12,P20/16 15sec
C8,P12/8 16sec
P4 17sec
Joker=30points

1-3-5-7 (weaves & tunnels=3) (ss, af & dw = 5) (tire=7)
Bidirectional start; may use without restriction.
Same contact back-to-back OK scores both;
different contacts consecutively does NOT.
Bars will not be reset; potentially negating joker.
Finish jump stops clock after first horn.

Masters Gamblers * Sunday, January 18, 2026
Playing Agility With Style * Greg Fontaine
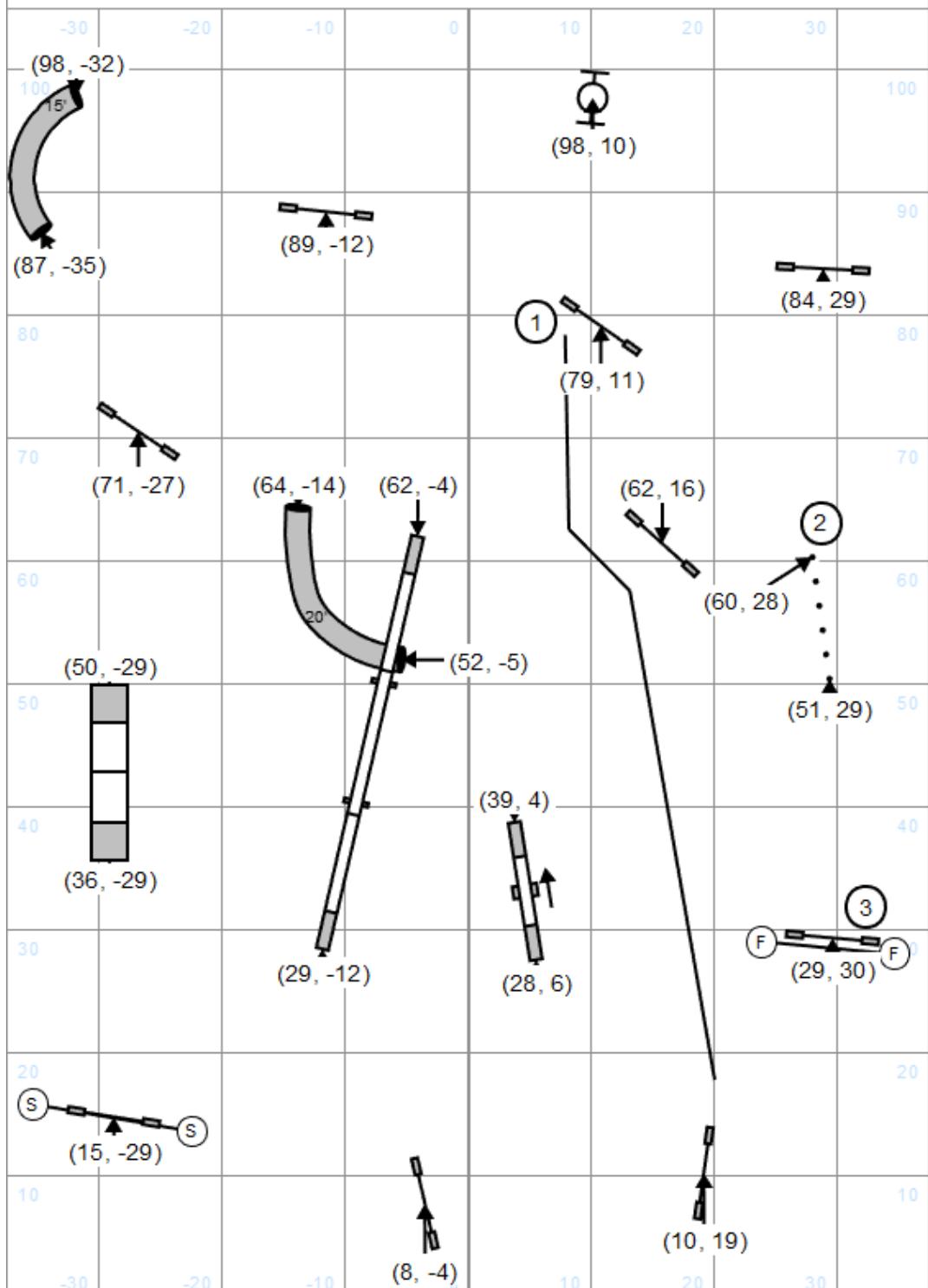
(98, -32)

15'

(87, -35)

(98, 10)

(89, -12)

(84, 29)

1

(79, 11)

(71, -27)

(64, -14) (62, -4)

(62, 16)

2

(60, 28)

(52, -5)

(51, 29)

(50, -29)

(39, 4)

(36, -29)

3

F   F

(29, -12)   (28, 6)   (29, 30)

S   S

(15, -29)

(10, 19)

(8, -4)

30sec opening
C24/20 14sec
C16/12,P20/16 15sec
C8,P12/8,V16/12 16sec
P4,V8 17sec
V4 18sec
Joker=30points

1-3-5-7 (weaves & tunnels=3) (ss, af & dw = 5) (tire=7)
Bidirectional start; may use without restriction.
Same contact back-to-back OK scores both;
different contacts consecutively does NOT.
Bars will not be reset; potentially negating joker.
Finish jump stops clock after first horn.

Grand Prix   *   Sunday, January 18, 2026
Playing Agility With Style   *   Greg Fontaine
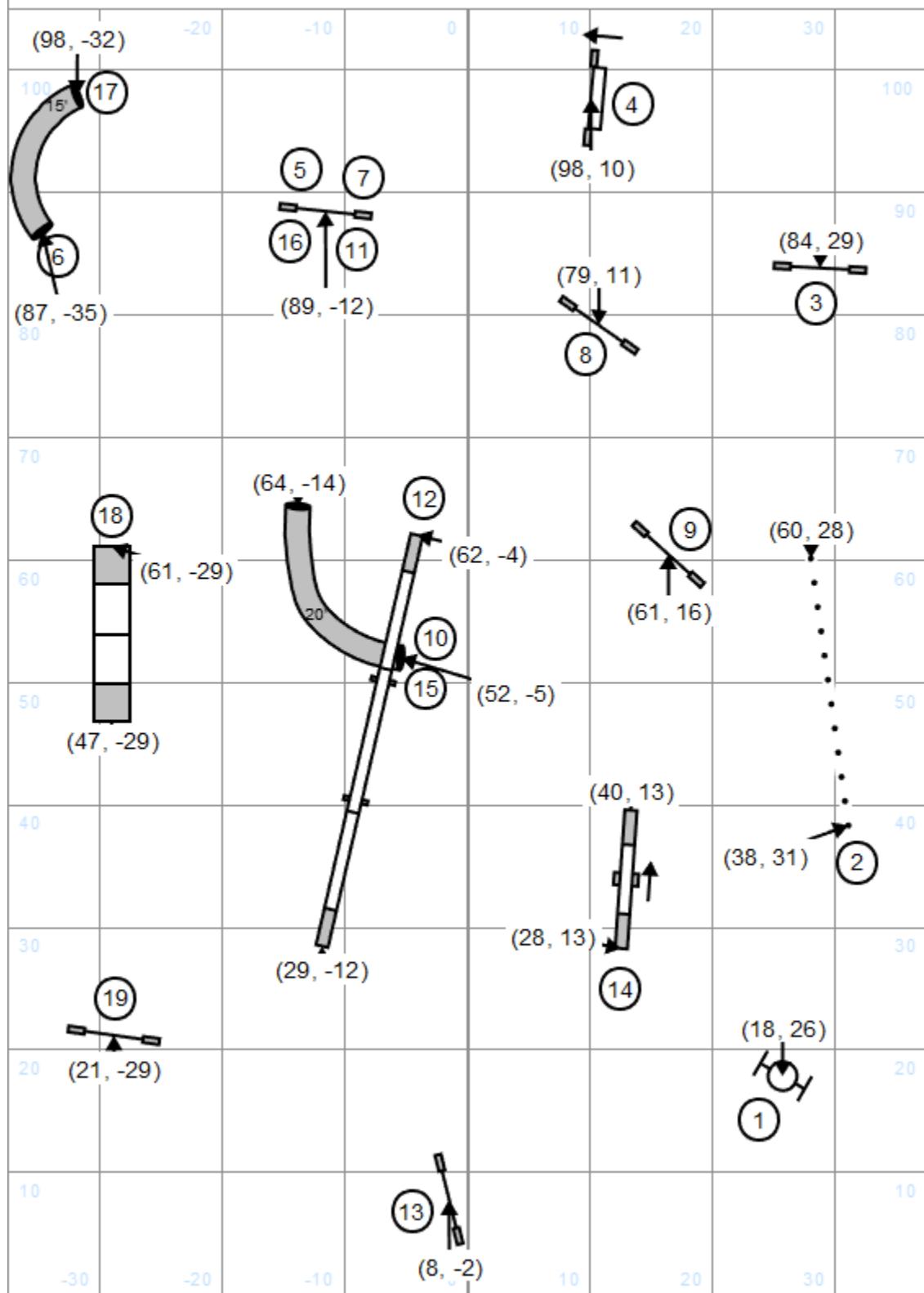
(98, -32)

17

15'

6

(87, -35)

(98, 10)

4

5   7

16   11

(89, -12)

(79, 11)

8

(84, 29)

3

18

(61, -29)

(64, -14)

12

(62, -4)

20

10

15   (52, -5)

(47, -29)

9

(61, 16)

(60, 28)

(40, 13)

(38, 31)   2

(28, 13)

14

19

(18, 26)

(21, -29)

1

(29, -12)

13

(8, -2)

Starters Standard * Sunday, January 18, 2026
Playing Agility With Style * Greg Fontaine

(98, 10)

(90, -12)

(84, 29)

(79, -29)

(75, 9)

(64, -12) (62, -6)

(60, 28)

(54, -30)

(52, -5)

(40, 13)

(40, -29)

(38, 31)

(28, -10) (28, 13)

(18, 26)

(15, -25)

(8, -2)
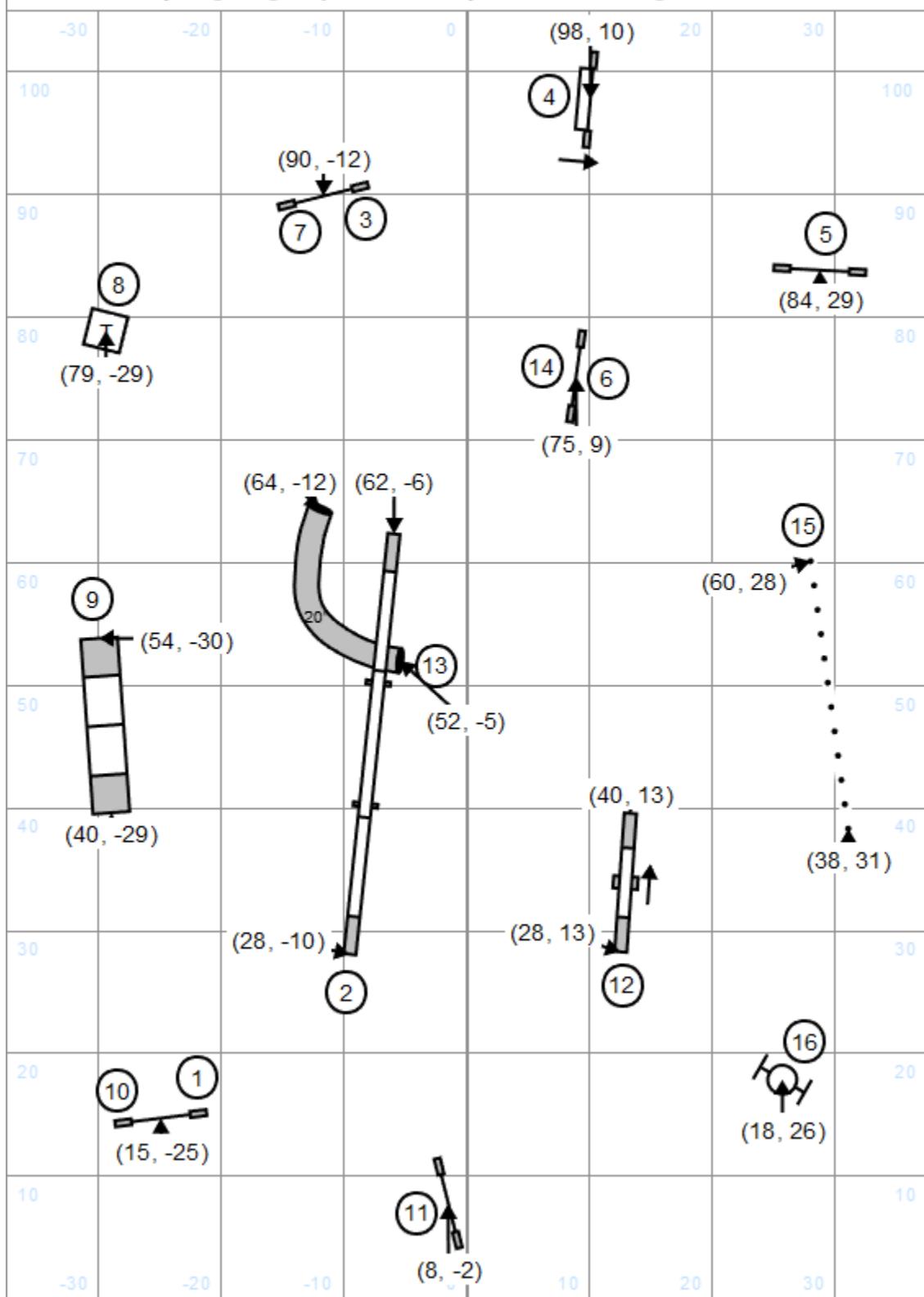
Advanced Standard * Sunday, January 18, 2026
Playing Agility With Style * Greg Fontaine

Course map with numbered obstacles and coordinate labels:

- 15 — (98, 10)
- 4
- (90, -12) — 7, 14, 3
- 5, 16 — (84, 29)
- 8 — (79, -29)
- 6 — (72, 8)
- (60, 31) — 17
- (64, -12), (62, -6)
- 9 — (54, -30)
- 13 — (52, -5)
- (40, -29)
- (39, 14)
- (38, 31)
- (28, -10) — 2
- (28, 14) — 12
- 18 — (18, 26)
- 10, 1 — (15, -25)
- 11 — (9, -1)

Masters Standard * Sunday, January 18, 2026
Playing Agility With Style * Greg Fontaine